



		Autumn Term	Spring Term	Summer Term
Year 7	Topic Big question / Overview	Natural Form Formal elements of drawing Explore how to use the formal elements of art (Line, tone, texture, shape and form) and how to use them when drawing natural forms. Observational drawing Application of the formal elements when drawing from life and natural forms, experimenting with each technique. Exploring Colour Using colour theory to apply to our own artistic studies and investigating wet and dry coloured media on new drawings and designs. Artistic Influences Research and present the work of Yayoi Kusama. Combine own understanding of drawing and colour with the work of the artist to create own artistic responses.	Organic Mechanic Concepts Consider how artwork is created based on an original idea, by conceptual artists. Look at comic and graphic novel illustration. Artist research and Presentation Understand how to use an artists work to inspire our own, especially looking at the work of Hans Giger. Steampunk Identify how the steampunk genre has influenced design. Create designs for a 'Steampunk' creature or vehicle. 2D Designs to 3D outcome Learn how to create a series of 2D designs and use these to help construct a 3D relief model based on own 'Steampunk' ideas.	Pop Art Art Movements. Know about the Pop Art movement and the impact this had on society and culture. Basics of printing. Explore simple printing methods such as stamp printing and monoprinting. Investigate the variables of a process. Planning Using Pop Art influences such as 'everyday' objects begin to plan a layered lino print. Safety Understand how to use equipment safely in the classroom. Lino Print Use our own planning to design and make a simple lino cut based on our research of Pop Art.
	Disciplinary knowledge/skills	<ul style="list-style-type: none"> • Know how to use the formal elements to create an image. • Draw from observation and know what a primary source is. • Place and arrange objects in an interesting composition for an image. • Understand Colour theory. 	<ul style="list-style-type: none"> • Know what a contextual reference is. • Present research with images. • Draw from secondary sources. • Know how to transfer a 2D design into a 3D outcome. 	<ul style="list-style-type: none"> • Know what an art movement is. • Know key influential pop artists. • Know how to use a specific artistic technique (grid up, transfer etc...)